

THE IMPORTANCE OF ACTIVITY GAMES IN THE PROCESS OF EDUCATION OF PRESCHOOL CHILDREN

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Annotation: This article discusses the motivating and motivating features of play at all stages of human life, play for preschool children, the realization of their "I", interests, interests, desires and dreams, freedom of choice. existence, initiative, independence, its role in the formation of creativity is described in detail.

Keywords: action games, preschoolers, interest, motivation, emotions, stimuli, independence, initiative, creativity, folk pedagogy.

A child's favorite pastime is, of course, a game. It is an effective way to help him enter his world and acquire new knowledge through the game. Today, the child should not be asked many questions, but should play games with him, saying that the parents have no desire to do this, and tomorrow, the child will be a mischievous person, and he will kill the habits of adults. there are many people who complain about what they are taking.

Therefore, today, one of the links of continuous education, another responsible task for preschool teachers is to develop game methodology, to restore and popularize games of our national values, which are being forgotten.

The origin of action games goes back to ancient folk pedagogy. The information about the origin and history of the games has reached us through the book "Devonu Lugotit Turk" by Mahmud Kashkari, a great mingist, historian, ethnographer of the 11th century. The work contains examples of game forms such as calling, gathering, beginning of the game, check throwing, which are performed before the start of Uzbek action games.

Zahiriddin Muhammad Babur's work "Baburnoma" also paid special attention to fencing, wrestling, and other sports, showing that they have a great impact on the physical development of young people.

Children of early age are brought up in families with the help of toys and fun games related to the child's initial movements. In the life of children older than that, folk games with colorful action content (including game beginnings, khyrgyi, and counting games) occupy a great place in children's lives.

As we all know, among the types of activities and activities, game activity is distinguished by its ability to stimulate interest, motivation and aspiration at all stages of human life. From a psychological point of view, game activity plays an important role in the life of children of preschool age. The reason for this is that a game for a preschooler, realizing the interests, interests, desires and dreams of the "I" of a preschooler, which is formed from an individual to a person, interacts with representatives of both sexes. It is a special world where it is possible to gain experience, freedom of choice, initiative, independence, creativity, and almost all the possibilities you can imagine. The game allows a 3-7-year-old child educated in preschool educational organizations to try out various action games, socio-cultural, relationships (both in the game process and in real life), as well as many positive emotions. creates conditions for experiencing feelings, impressions, unforgettable, joyful moments.



Action games are the main means of physical education. Active games have a creative effect on the physical development of children's movement activities, the formation of movement skills and physical qualities, and the strengthening of health by increasing the functional activity of the body and enhancing feelings of emotional joy.



The healing effect achieved by active games is inextricably linked with the positive emotions that arise during children's game activities and have a positive effect on the child's psyche.

Emotional excitement in 3-7-year-old children arouses the desire to achieve a common goal for all, and it is reflected in a clear understanding of tasks, coordination of actions, accurate targeting in space and game conditions, and an accelerated pace of tasks. is expressed in execution.

The role of willpower, which helps to overcome various obstacles, increases on the basis of the strong desire and joyful desire of 3-7-year-old children to achieve a goal.

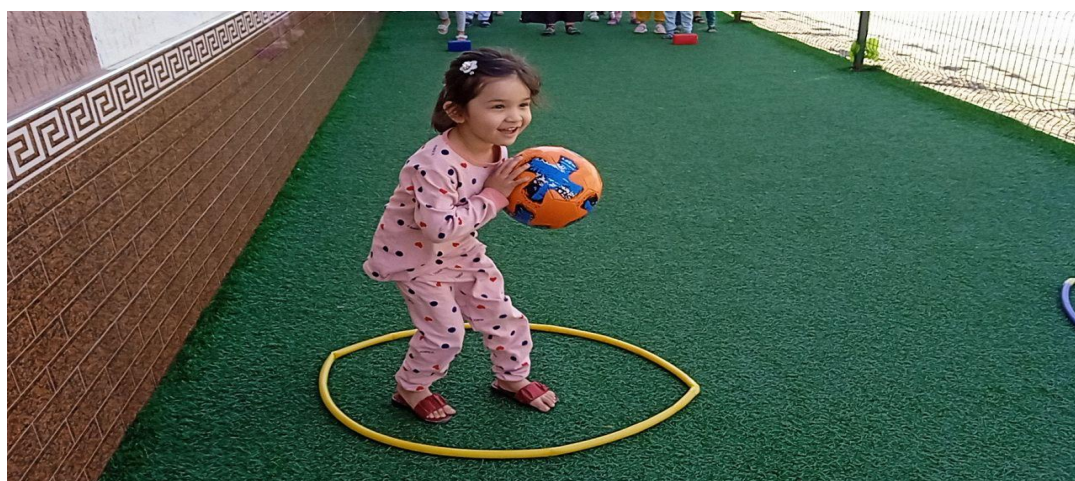
Active games serve as a method of improving previously acquired movement skills and training physical qualities of children.

During the game, the child focuses on achieving the goal, not on the way of performing the action. He acts according to the conditions of the game, showing agility and thus improving the movements.

As a movement activity, movement play has certain characteristics: it requires the child to quickly respond to signals and sudden changes in the game. Almost every action game has actions and cues for children's movements. For example, "Sparrow flew", "Gulchambar".



Active movement activity in the game trains the child's nervous system by improving the processes of speech and braking, develops observation, resourcefulness, the ability to find a target in the environment, bravery, agility, initiative, and the choice of an independent way to achieve the goal.



National and action games taught for each age group in the "Ilk Qadam" program in order to educate children from preschool age to know the customs, traditions, history of their people, education and New views of educational processes are shown.

Among the games, creative games embody the child's talent. They are children's independent, creative, self-invented games. In this, children reflect their impressions, understanding of existence in life and their relationship to it. Creative games are divided into the following categories:

- sujetli-rolli;
- dramatized;
- construction;
- games played with natural materials. Creative games are distinguished from other types of games by the following features:

Uniqueness of game content. Availability of roles. The existence of an imaginary situation. The uniqueness of the game content is one of its most important features. The variety of subjects and content of creative games creates the need to describe them. The subject as the main component in the system of game activity includes the character, the life situation, the action and the attitude of the characters. The presence of an imaginary situation in creative games develops the child's thinking and improves the content of the plot and role-playing game. Creative role-playing games have their own reasons. The main reason for this is the desire of children to live a social life together with adults. These reasons change depending on the age of the child and the content of the game.

In conclusion, it is an important and urgent task to improve mobile games in the training process of preschool children through new pedagogical technologies. Because "game" plays an important role in the development of the competence of children of the preschool education organization, and it plays an important role in the formation of the child's personality.

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